Hi there!

My name is Carlos Diaz. I have a BA in computer science from FSU and I’ve been looking for a Summer internship since I graduated. This is IGN, so it goes without saying that I love video games. But I don’t just love playing them. I love them as art form, a storytelling medium, a technical marvel. I’ve wanted to design and develop games for years, taking design notes as I played and pouring through articles and videos about game design principles.

When I found out that IGN was looking for software engineering interns, I knew the position was for me! I’ve followed IGN since I was a kid, reading its articles, watching its reviews...and here is a chance to contribute to a gaming industry media powerhouse, to surround myself with people who believe that video games are more than toys; they’re a shared language, a walk in someone else’s shoes, a conversation.

So what do I bring to the table other than enthusiasm? I bring creativity, thoroughness, determination, and the ability to teach myself.

I pride myself in my ability to solve problems creatively. I love building structures and systems in my head and the “eureka” sensation of coming up with a solution. Since discovering Code Foo a week ago, I’ve pushed myself hard and taught myself so much about networking, database design, multithreading, and more. I’ve always had to teach myself throughout my programming education, but I probably had to teach myself more with the Full Stack project more than I have on most projects. And the most important thing I’ve learned is that any obstacle, any bug can be overcome if you have the time, determination, and patience to dig for solutions.

Finally, I can blend in with your work culture. I strive to be kind, helpful, and friendly. I welcome people of different backgrounds and schools of thought. When a colleague and I have opposing ideas on how to solve a problem, I try to listen with humility to figure out what’s right instead of argue *who* is right.

I can’t wait to hear back from you. If you you give me a chance to prove that I can serve IGN, I won’t disappoint.